

Characters (40)

Alexandra Chilton

Datable character in GTA IV known as Alex, living in Lancaster, Algonquin; Niko can court her as an optional girlfriend.

Ashley Butler

Called Ash, a Lost MC associate who is minor in GTA IV, tritagonist of one episode, then minor in GTA V; voiced by Traci Godfrey.

Bernie Crane

Formerly Florian Cravic, a main character in GTA IV who lives in Middle Park West, Algonquin; Timothy J. Alex voices him.

Billy Grey

Former member of The Lost MC from Acter, Alderney, who is the main antagonist of one episode; Lou Sumrall provides his voice.

Brucie Kibbutz

Central character and friend in GTA IV, played by Timothy Adams, who is also heard in radio commercials and tied to a business in later games.

Chan Jaoming

Playboy son of Triad boss Hsin Jaoming and tertiary antagonist of Chinatown Wars, with a penthouse in East Holland, Algonquin.

Derrick McReary

Irish member of the McReary brothers and a main character in an Episodes from Liberty City story, voiced by George Feaster.

Dimitri Rascalov

Leader of the Rascalov Mafiya, nicknamed Dima, and the main antagonist of GTA IV; Moti Margolin supplies his voice.

Dwayne Forge

Main character and optional friend in GTA IV, voiced by Devin Richards, living in Northwood, Algonquin, with past ties to Playboy X.

Eddie Low

Random character in GTA IV from Dukes, a killer with nicknames like Filth Slayer and Head Hunter, voiced by Victor Verhaeghe.

Elizabeta Torres

Nicknamed Liz, a main character in two Liberty City stories, voiced by Charlie Parker, with a house in South Bohan.

Gerald McReary

Called Gerry, jailed leader of the McReary crime family as inmate 7142858 and a main character in GTA IV, voiced by PJ Sosko.

Hsin Jaoming

Head of the Jaoming Family and former leader of the Liberty City Triads; a main character and tritagonist in Chinatown Wars.

Huang Lee

Member of the Lee Family and the Liberty City Triads who stars in Chinatown Wars; GTA IV mentions him briefly before his debut.

Jason Michaels

Lost MC member voiced by Bill Burr, a minor character in GTA IV and a supporting character in The Lost and Damned.

Jill Von Crastenburg

Character only mentioned, never met, with a home on Owl Creek Avenue in Westdyke, Alderney; she turns up through Bleeter in GTA V.

Jim Fitzgerald

Member of The Lost MC who is a minor character in GTA IV and the deuteragonist and a friend in one episode.

Jimmy Pegorino

Boss of the Pegorino Crime Family with a mansion in Westdyke, Alderney, and a main character and secondary antagonist of GTA IV.

Joe Lawton

President of the United States in the HD Universe, based in Washington, D.C., and linked to the Von Crastenburg family.

Johnny Klebitz

Biker voiced by Scott Hill and vice president, later president, of the Alderney chapter of The Lost MC; he leads one Liberty City episode.

Karen Daniels

Also known as Michelle, a supporting character and temporary girlfriend in GTA IV, voiced by Rebecca Henderson, with minor roles in later games.

Kate McReary

Main character and dateable girlfriend in GTA IV, sister of the McReary brothers, living in Meadows Park; Mary Catherine Donnelly voices her.

Lazlow Jones

Radio and media personality heard across several games, played by the real American talk show host who helped write and produce GTA titles.

Little Jacob

Real name Jacob Hughes, a Yardies underboss and friend of Niko and Roman; he is the tritagonist of GTA IV, voiced by Coolie Ranx.

Luis Fernando Lopez

Supporting character in GTA IV and The Lost and Damned who becomes the protagonist of The Ballad of Gay Tony, voiced by Mario D'Leon.

Marnie Allen

Random character in GTA IV, born Marlene Allen, who later joins the Epsilon Program in GTA V and GTA Online.

Mikhail Faustin

Russian mob leader of the Faustin Mafiya, living in a Beachgate mansion in Broker, and a main character and tertiary antagonist in GTA IV.

Niko Bellic

Protagonist of GTA IV, a newcomer to Liberty City raised in Yugoslavia, who also plays a supporting part in two later stories.

Patrick McReary

Nicknamed Packie, a central character and friend in GTA IV and a member of the Irish-American McReary family, with later cameos and minor roles.

Phil Bell

Nicknamed Big Phil, a main character in GTA IV who works for the Pegorino Crime Family and lives in Tudor, Alderney.

Playboy X

Real name Trey Stewart, a Northwood hustler with a penthouse in Algonquin and a main character in GTA IV; Postell Pringle plays him.

Ray Boccino

Pegorino Crime Family captain played by Joe Barbara, a main character in one Liberty City episode and a secondary antagonist in another.

Ray Bulgarin

Head of the Bulgarin Bratva, one of the overarching antagonists in GTA IV and the main antagonist of The Ballad of Gay Tony.

Real Badman

Teafore Maxwell-Davies, leader of the Yardies in Broker and an associate of Little Jacob and Niko, voiced by Seeborn.

Roman Bellic

Older cousin of Niko Bellic and the deuteragonist and a friend in GTA IV, voiced by Jason Zumwalt, with minor roles in two other stories.

Tony McTony

Celebrity of the Alderney scene who shows up in a trailer and, through Bleeter, in GTA V; voiced by Gregory Johnson.

Tony Prince

Known as Gay Tony, the titular deuteragonist of The Ballad of Gay Tony and a minor figure in two other Liberty City stories.

United Liberty Paper contact

Mysterious contact called Agent ULP, real name Bernard, a main character in GTA IV and GTA Online and a minor one in GTA V.

Vladimir Glebov

Called Vlad, a Faustin Mafiya man from Hove Beach who is the first antagonist of GTA IV's early storyline and its quaternary antagonist.

Zhou Ming

Head of the Ming Family and a former Triad, main character and secondary antagonist in Chinatown Wars, first mentioned in GTA IV.

Vehicles (45)**Annihilator**

Armed Western utility helicopter from GTA IV, later in GTA Online, seating a pilot and three passengers in the first.

Banshee

Bravado two-door sports car with two seats, returning in the HD Universe from the 3D Universe.

Blista Compact

Dinka three-door hatchback with a V6 and front-wheel drive; Chinatown Wars simply calls it the Blista.

Buccaneer

Albany two-door muscle car with a gangster pedigree, seating a driver and one passenger.

Burrito

First-generation Declasse cargo van with room for four, carried over from the 3D Universe's light cargo van.

Cavalcade

Albany four-door luxury full-size SUV, first generation, seen in GTA IV and Chinatown Wars.

Cognoscenti

Enus luxury full-size saloon with four seats, also available in a Mob variant in Chinatown Wars.

Comet

Pfister two-seat sports car that recurs in both the 3D and HD Universe.

Contender

Vapid pickup truck with two seats in GTA IV; it returns to GTA Online with seats for four.

Coquette

Invetero two-seat sports car that appears in GTA IV, GTA V and GTA Online.

Feltzer

Benefactor two-door car that is a personal luxury coupe in one game and a two-seat sports car in others.

Flatbed

MTL heavy truck with two seats, first introduced in an earlier game and repeatedly recurring in later ones.

Futo

Karin two-door sport compact with a lightweight rear-wheel-drive chassis and two seats.

Imponte Dukes

Two-door muscle car with two seats, seen in GTA IV and Chinatown Wars and back in the enhanced GTA V.

Infernus

Pegassi two-seat supercar, among the oldest sports cars still present in a large number of GTA games.

Intruder

Karin four-door sedan seating four, pitched as a cheaper rival to German luxury performance saloons.

Landstalker

Dundreary four-door full-size luxury SUV with seats for a driver and three passengers.

Manana

Albany sports classic with a name from Spanish mañana; it seats two, or four in Chinatown Wars.

Marquis

Dinka sailboat nicknamed Jacqueline, seating two in GTA IV and four in GTA V.

Maverick

Two-bladed twin-engine helicopter built by Western Company in GTA IV and Buckingham in GTA V, seating four.

Mule

Maibatsu box truck used for commercial delivery, with two seats in GTA IV, found in nearly every game of the series.

Oracle XS

Übermacht four-door sedan with four seats, known simply as the Oracle in GTA IV and GTA V.

Packer

Two-door MTL industrial truck seating a driver and one passenger, a regular in the HD Universe.

Patriot

Mammoth four-door full-size luxury SUV, a former military vehicle that seats a driver and three passengers.

PCJ 600

Shitzu motorcycle in the HD Universe, badged PCJ600 in GTA IV; earlier games write the name with a hyphen.

Perennial

Dinka station wagon and minivan seen across GTA III to GTA IV and its episodes, plus Chinatown Wars.

Peyote

Vapid two-door personal luxury car in a 1950s style, seating a driver and one passenger.

Police Cruiser

Vapid four-door police sedan with room for four, found in GTA IV, GTA V and GTA Online.

Police Maverick

Police helicopter also called Polmav, built by Western Company in GTA IV, with a pilot and three passengers.

Pony

Medium-sized civilian and commercial van from Brute that seats a driver and three passengers.

Premier

Declasse four-door sedan with seating for four, in GTA IV, GTA V and GTA Online.

Romero's Hearse

Funeral hearse named Romero's Hearse in Vice City, shortened to Romero in San Andreas and GTA IV.

Ruiner

Imponte three-door liftback muscle car with two seats, appearing in the HD Universe.

Sabre GT

Declassé two-seat muscle car carrying the in-game name Sabre GT in GTA IV and Chinatown Wars.

Sanchez

Maibatsu dirt bike with seats for a rider and passenger, present in almost every GTA title since its debut.

Securicar

Brute armored truck later renamed Stockade, operated by Gruppe Sechs and seating four.

Sentinel

Übermacht executive car that seats four in the 3D Universe but only two in the HD Universe.

Speedo

Vapid cargo delivery van with seats for a driver and three passengers.

Stretch

Limousine in nearly every game of both universes, built by Dundreary in GTA IV and on an Albany chassis in GTA V.

Sultan

Karin midsize sports car with seats for four, not to be confused with the rally-built Sultan RS.

Sultan RS

Karin rally sports car with two seats, found in GTA IV and later in GTA Online.

Trashmaster

Garbage truck built by Brute in GTA IV and Jobuilt in GTA V; GTA IV police scanner calls it Trash.

Washington

Albany executive sedan range, badged Executive in the HD Universe, with seats for four.

Yankee

Large commercial truck from Vapid with seats for a driver and one passenger.

Zombie

Chopper-style bike of the Western Motorcycle Company, seating two, that returns in GTA Online's Bikers update.

Gangs and factions (18)**Alderney State Police**

Agency that handles policing in the State of Alderney in the Episodes from Liberty City.

Ancelotti Crime Family

Fifth-most powerful Mafia family in Liberty City, based in Little Italy, Algonquin, and in Alderney.

Angels of Death

Outlaw motorcycle club known as A.O.D., active around BOABO and Beechwood City in Broker, and the main antagonist gang of one title.

Bulgarin Crime Syndicate

Russian mafia led by Ray Bulgarin, minor antagonists in one title and the main antagonists in another.

Faustin Mafiya

Russian crime syndicate, later called the Rascalov Mafiya, rooted in Beachgate, Hove Beach and Firefly Island in Broker.

Federal Investigation Bureau

Federal law enforcement agency present in every HD Universe game, with headquarters in Liberty City and Los Santos.

Hustlers

Loose group of African-American criminals and drug dealers around the Firefly Projects in Broker and North Holland in Algonquin.

International Affairs Agency

Intelligence agency known as the U.L. Paper in GTA IV, later in GTA V and GTA Online, based in Algonquin and Los Santos.

Liberty City Police Department

Police department of Liberty City, also covering the State of Alderney in multiplayer only.

Liberty City Triads

Chinatown-based crime syndicate in Algonquin, ruled for over twenty years by Hsin Jaoming, also holding turf in Dukes.

McReary Crime Family

Irish-American criminal family headed by the McReary brothers, operating in Dukes and formerly in Purgatory, Algonquin.

Pegorino Crime Family

Italian-American mafia family led by Jimmy Pegorino in Alderney, nicknamed the Alderney Mob and a secondary group of antagonists.

Petrovic Mafiya

Russian organized crime group, also called the Bratva, based around Hove Beach in Broker and in the Alderney State.

Skinheads

Small-time gang listed as Dealers in the game files, found in Algonquin, Bohan and Broker.

Spanish Lords

Puerto Rican gang with turf in Cerveza Heights, South Bohan, East Holland and Alderney City.

Tactical Response Unit

Federal law enforcement unit under the National Office of Security Enforcement, active in Liberty City.

The Lost MC

Outlaw motorcycle club run out of Acter, Alderney, in 2008 and by 2013 active nationally, including Los Santos and Blaine County.

Yardies

Loose coalition of Jamaican posses working Beechwood City and Schottler in Broker and Willis in Dukes; Real Badman leads one.

Places (22)**Alderney City**

Major city in central Alderney, bounded by Leftwood to the north, the West River to the east and Berchem to the south.

Algonquin

Borough between the West River and the Humboldt River, the beating heart of Liberty City with Little Italy and Chinatown.

Bohan

Borough where each neighborhood claims to have invented hip-hop, with Chase Point and Welham Parkway in Boulevard.

Broker

Borough on the east side of the Humboldt River with brownstones, Outlook Park and the Firefly Island boardwalk.

Cerveza Heights

Neighborhood in central Dukes, Liberty City, seen in GTA IV, its episodes and Chinatown Wars.

Chinatown

Neighborhood in southern Algonquin between Lower Easton and The Exchange, known for food and counterfeit goods.

Dukes

Borough at the eastern tip of which Francis International Airport sprawls, home to the NUCA modern art museum.

Francis International Airport

International airport, also called FIA, in the east end of Dukes, Liberty City.

Funland

Amusement park and landmark on Firefly Island, Broker, famous for a 100-year-old wooden rollercoaster.

Hove Beach

Neighborhood in southern Broker nicknamed Little Sodom, described as a little corner of eastern Europe.

Leftwood

Town in northern Alderney, bounded to the north by Westdyke and to the south by Alderney City.

Liberty City

The series' skyline-famous city where organized criminals, corrupt officials and security forces fight for supremacy.

Meadows Park

Neighborhood and park in northern Dukes, former Liberty City World Fair site with the Monoglobe and Liberty State Pavilion Tower.

Middle Park

Large park in Algonquin nicknamed the lungs of Liberty City, with a lake for strolling.

North Holland

Eight-block neighborhood in the Holland area of Algonquin, Liberty City.

Northwood

Neighborhood in the northern region of Algonquin, also known as The Heights, seen in GTA IV, its episodes and Chinatown Wars.

Split Sides

Famous comedy club in Star Junction, Algonquin, that also books big-name celebrity guests.

State of Alderney

State of beaches, superhighways and heavy industry, with the Alderney State Correctional Facility in Acter Industrial Park.

State of Liberty

State in the United States, also called Liberty State or Liberty City State, where Liberty City sits.

Statue of Happiness

Landmark on Happiness Island in Liberty City, a gift from the French clearly based on the Statue of Liberty.

Steinway

Neighborhood in northwestern Dukes, Liberty City, seen in GTA IV, its episodes and Chinatown Wars.

Westdyke

Town at the northern extremity of Alderney, surrounded by ocean on every other side.

Weapons (17)**Assault Rifle**

Large-magazine, long-range rifle modeled on the real-world AK-47, with 30 rounds per clip.

Baseball Bat

Common melee weapon with an aluminum body and leather grip, priced at \$5 in GTA IV.

Car Bomb

Vehicle-borne improvised explosive device, first featured in the original GTA and present in most titles since.

Carbine Rifle

Assault rifle pairing long-range accuracy with a large magazine of 30 rounds in GTA IV.

Combat Pistol

Compact law-enforcement semi-automatic pistol holding 9 rounds in GTA IV, with Deagle 47 markings.

Combat Shotgun

Semi-automatic shotgun with a fast fire rate, known as the SPAS-12 in Vice City.

Combat Sniper

Semi-automatic sniper rifle with a 10-round capacity, priced \$8,500 and unlocked by Luck of the Irish in GTA IV.

Fist

Bare-handed brawling option that counts as a weapon and is available in every Grand Theft Auto game.

Grenades

Standard fragmentation grenades thrown after pulling the pin, ideal against clustered enemies.

Knife

Dual-edged carbon steel melee blade with a serrated spine, costing \$100 in GTA IV.

Micro SMG

Compact submachine gun firing roughly 700 to 900 rounds per minute, written Micro-SMG in GTA IV.

Molotov Cocktails

Crude incendiary thrown weapon found in nearly every game; it costs \$500 in GTA IV and its episodes.

Pistol

Standard handgun with a 17-round magazine in GTA IV, its episodes and Chinatown Wars.

Pump Shotgun

Standard short-range shotgun holding 8 shells, with a wide spread; Chinatown Wars simply calls it Shotgun.

RPG

Shoulder-launched anti-tank weapon, later called the Rocket Launcher, also nicknamed bazooka and noob tube.

SMG

All-around submachine gun, lightweight with an accurate sight and a 30-round magazine.

Sniper Rifle

Standard long-range rifle with a slow reload and very low fire rate, listed simply as Rifle in GTA IV.