

Characters (43)

Agent ULP

Contact with the real name Bernard, who works for United Liberty Paper. A minor character in this game and a main character online; voiced by Milton James and Jeff Steitzer.

Amanda De Santa

Main character and secondary tritagonist to Michael, living at the De Santa residence on Portola Drive in Rockford Hills. Played by Vicki van Tassel.

Ashley Butler

Biker linked to The Lost MC, voiced by Traci Godfrey. A minor character in this game, mentioned by Ron in the online mission Romance Isn't Dead.

Brad Snider

Robber of the heist crew around Michael, Trevor and Lester. A minor but key character, portrayed by Ryan Woodlee.

Brucie Kibbutz

Liberty City personality and friend from an earlier game who is heard in radio ads and mentioned through his business here. Also a supporting character online.

Chef

Supporting character from Sandy Shores tied to Trevor, Ron, Wade and the Fooliganz. Voiced by Anthony Cumia and also present online.

Chop

Companion of Franklin and Lamar, also called Little Homie, living in Strawberry and later Vinewood Hills. Tritagonist to Franklin and a supporting character in The Contract.

Clay Simons

Lost MC biker nicknamed Crowdog or Big Clay, a friend in an earlier story. A minor character here, voiced by Keith Randolph Smith.

Dave Norton

FIB agent and the central deuteragonist to Michael, voiced by Julian Gamble. Works alongside Steve Haines at the Federal Investigation Bureau.

Devin Weston

Wealthy central character and the main antagonist of the story, tied to Merryweather Security and Steve Haines. Played by Jonathan Walker and only mentioned online.

Ferdinand Kerimov

Supporting character known as Mr. K, a home theater technician living in Morningwood, Los Santos. Voiced by Armin Amiri.

Franklin Clinton

Young Los Santos hustler who becomes a playable protagonist next to Michael and Trevor. He also headlines the Online update The Contract and the Short Trips missions.

Heist Crew Members

Minor characters that the protagonists can hire to assist during most heist missions.

Isiah Friedlander

Renowned Los Santos therapist, media celebrity and pharmaceutical corporation owner. A central character here and a main antagonist in the Drug Wars continuation online.

Jack Howitzer

Film actor and TV show host voiced by Randy Pearlstein. A media personality living at a motel in Harmony, Blaine County.

Jay Norris

Lifeinvader boss, voiced by David Cope. A minor character here, with a posthumous cameo online in the Money Fronts update.

Jill Von Crastenburg

Character from Alderney who is mentioned in the game and online and appears via Bleeter. Her contacts include Cloe Parker.

Jimmy De Santa

Member of the De Santa household and a main character, the tritagonist to Michael. Returns as a supporting character online in the Diamond Casino Heist update.

Joe Lawton

President of the United States, based in Washington, D.C. His affiliations include the Von Crastenburg family and possibly Devin Weston.

Johnny Klebitz

Biker and former vice president of the Alderney chapter of The Lost MC. He starred in an earlier Liberty City story and has a minor part here, voiced by Scott Hill.

Karen Daniels

Temporary girlfriend in an earlier Liberty City story, tied to the IAA and United Liberty Paper. Appears as a minor character here and online, voiced by Rebecca Henderson.

Lacey Jonas

Famous teen actress living in Vinewood Hills. A minor character here who returns in the After Hours update online.

Lamar Davis

Franklin's buddy and a member of The Families, living on Forum Drive in Strawberry, Los Santos. Goes by nicknames such as Slim and Uncle Lamar.

Lazlow Jones

Talk show host and media personality who also helped write and produce games in the series. He appears physically here and online, played by himself.

Lester Crest

Central supporting character and the story's main deuteragonist, also nicknamed Long John Teabag. He is played by Jay Klaitz and remains a main character online.

Marnie Allen

Member of the Epsilon Program in this game and online, who first appeared as a random character in GTA IV. Voiced by Reyna de Courcy.

Martin Madrazo

Mexican-American cartel boss and wealthy businessman settled in Los Santos with his wife and son. He forcefully hires Michael after an incident that cost him millions.

Michael De Santa

Retired career criminal and bank robber living in Los Santos with his family under new identities. One of the three playable protagonists, played by Ned Luke.

OG Stretch

Gangster named Harold Joseph, linked to the Chamberlain Gangster Families and the Ballas. Former associate of Franklin and the quaternary antagonist, played by Hassan Johnson.

Oscar Guzman

Plane pilot and gunrunner who once worked with Trevor and Martin Madrazo. A supporting character here and a main one in the Agents of Sabotage update.

Packie McReary

Liberty City friend from an earlier game who turns up in a random event. Depending on the outcome, he can become an optional heist accomplice.

Rocco Pelosi

Mobster linked to the Ancelotti Crime Family and Tony Prince. Secondary antagonist of an earlier game and a minor antagonist here, portrayed by Greg Siff.

Ron Jakowski

Trevor's deuteragonist and friend, living in a trailer in Sandy Shores, Blaine County. Voiced by David Mogentale and a main character online too.

Sasquatch

Ape-like Bigfoot creature that some people believe lives in the San Andreas forests. Probably added because of a famous myth from an earlier game.

Simeon Yetarian

Armenian automotive dealer in Los Santos who formerly worked with Franklin and Lamar. Supporting character here and a main one online, played by Demosthenes Chrysan.

Solomon Richards

Main character allied with Michael De Santa, living in Vinewood Hills. Voiced by Joel Rooks and a supporting character online.

Steve Haines

FIB agent with his own TV show, The Underbelly of Paradise, and the story's secondary antagonist. Reruns of the show can also be watched online.

Tao Cheng

Supporting character tied to the Los Santos Triads and the Cheng family, voiced by Richard Hsu. He becomes a major character in the online mode.

Terry Thorpe

Lost MC biker and former US Army member who was a friend in an earlier story. A minor character here, voiced by Joshua Burrow.

Tony McTony

Celebrity from an earlier game and a trailer who shows up here through Bleeter posts. Voiced by former Rockstar employee Gregory Johnson.

Tracey De Santa

Main character from the De Santa family, played by Michal Sinnott. Makes a minor appearance on the Fame or Shame TV show in the online mode.

Trevor Philips

Career criminal and former bank robber with raging abandonment issues. He runs his own gun and drug business in Blaine County and is the third playable protagonist.

Wei Cheng

Los Santos Triads leader and drug dealer and weapons smuggler, voiced by George Cheung. A supporting character and the tertiary antagonist.

Vehicles (46)**Banshee**

Bravado two-door sports car for two. Shares the title of longest-running sports car with the Infernus; \$90,000 at Southern San Andreas Super Autos.

Barracks

HVY six-wheel military truck that can carry ten people here. Formerly called Barracks OL in the 3D Universe games.

Bodhi

Canis two-door pickup in the Off-Road class with room for four. Costs \$25,000 at Southern San Andreas Super Autos online.

Buccaneer

Albany two-door muscle car seating two. Costs \$29,000 at Benny's Original Motor Works online.

Bullet

Vapid retro-styled supercar for two, designed after racing cars of the 1960s. Costs \$155,000 online.

Burrito

Declasse cargo van in the Vans class, a light cargo model seating four. Returns from earlier games in the series.

Buzzard Attack Chopper

Nagasaki light attack helicopter that carries a pilot and three passengers. Priced at \$2,000,000 in the single-player game.

Cavalcade

Albany four-seat SUV. Cost \$60,000 at Southern San Andreas Super Autos.

Comet

Pfister sports car for two. Costs \$85,000 at Southern San Andreas Super Autos in the single-player game.

Coquette

Invetero sports car seating two. Sold online for \$138,000 at Legendary Motorsport, but no longer available.

Dominator

Vapid two-door muscle car seating two. Sold online for \$35,000 at Southern San Andreas Super Autos.

Feltzer

Benefactor two-door personal luxury car in the Sports class, seating two. Priced at \$145,000 at Southern San Andreas Super Autos.

Flatbed

MTL heavy truck in the Industrial class, seating a driver and one passenger.

Futo

Karin two-door sport compact for two, a lightweight rear-wheel-drive car. Costs \$9,000 at Southern San Andreas Super Autos online.

Infernus

Pegassi supercar for two, one of the oldest sports cars still around in the series. Priced at \$440,000 at Southern San Andreas Super Autos.

Landstalker

Dundreary full-size luxury SUV seating four. Was sold for \$58,000 at Southern San Andreas Super Autos online but is no longer available.

Manana

Albany two-seat car in the Sports Classics class. Can be bought online at Benny's Original Motor Works for \$10,000.

Maverick

Buckingham helicopter seating a pilot and three passengers, a civilian and law-enforcement favorite. Priced at \$780,000 at Elitas Travel.

Mule

Maibatsu box truck in the Commercial class that seats six here. Costs \$27,000 at Warstock Cache and Carry online.

P-996 LAZER

Jobuilt military fighter jet with a single pilot seat. Online it costs \$6,500,000 at Warstock Cache and Carry.

Packer

MTL two-door industrial truck in the Commercial class. Seats three during the mission Pack Man.

Patriot

Mammoth four-door full-size luxury SUV, formerly a military vehicle, seating four. Sold online at Southern San Andreas Super Autos for \$50,000.

PCJ 600

Shitzu motorcycle in the Motorcycles class, seating a rider and a passenger. Badged as the PCJ675 on the bike itself in this game.

Peyote

Vapid two-seat car in the Sports Classics class. Priced at \$38,000 at Benny's Original Motor Works online.

Picador

Cheval coupe utility pickup in the Muscle class, seating two. Cost \$9,000 at Southern San Andreas Super Autos online before it was removed.

Police Cruiser

Vapid four-door police sedan in the Emergency class, seating a driver and three passengers.

Police Maverick

Police helicopter built by Buckingham, seating a pilot and three passengers. It has a more modern design than the standard Maverick.

Pony

Brute medium-sized civilian and commercial van seating four, classed as a van.

Premier

Declassé four-door sedan seating four. Cost \$10,000 at Southern San Andreas Super Autos online before it was removed.

Regina

Dundreary four-door station wagon seating four. Sold online for \$8,000 at Southern San Andreas Super Autos, now unavailable.

Rhino Tank

Heavily armored military tank with a 120mm cannon, formerly known simply as the Rhino. Seats only the driver in the single-player game.

Romero's Hearse

Hearse listed in the Sedans class that first appeared as Romero's Hearse. The name was later shortened to Romero in other games.

Ruiner

Imponte three-door liftback in the Muscle class, seating two. Cost \$10,000 at Southern San Andreas Super Autos online before it was removed.

Rumpo

Bravado van in the Vans class seating four. Sold online for \$13,000 at Southern San Andreas Super Autos.

Sabre Turbo

Declassé two-seat muscle car, listed as the Sabre GT in earlier games and in police dispatch. Eligible for customization at Benny's Original Motor Works.

Sanchez

Maibatsu dirt bike for a rider and a passenger. Part of the Motorcycles class and a regular in the series.

Schwartz

Benefactor two-door coupe in the Sports class, seating two. Costs \$80,000 at Southern San Andreas Super Autos.

Sentinel

Übermacht executive coupe seating two. Costs \$95,000 at Southern San Andreas Super Autos in the online mode.

Sentinel XS

Übermacht two-door coupe seating two. Costs \$60,000 at Southern San Andreas Super Autos in the online mode.

Stinger

Grotti two-door sports car in the Sports Classics class, seating two. Sold at Legendary Motorsport for \$1,000,000 in the single-player game.

Stretch

Stretch limousine on an Albany chassis, still badged Dundreary. Seats a driver and five passengers in the single-player game and is classed as a sedan.

Sultan

Karin sports car seating four. Eligible for customization at Benny's Original Motor Works, where it costs \$12,000 online.

Tailgater

Obey four-door luxury saloon in the Sedans class. Cost \$55,000 at Southern San Andreas Super Autos online before it was removed.

Tornado

Declassé two-seat car in the Sports Classics class. Costs \$30,000 at Benny's Original Motor Works online.

Trashmaster

Garbage truck in the Service class, built by Jobuilt in this game. A recurring vehicle in the series.

Washington

Albany executive sedan seating four. Sold online for \$15,000 at Southern San Andreas Super Autos, but no longer available.

Gangs and factions (18)**Altruist Cult**

Religious cult with a camp in the Chiliad Mountain State Wilderness, Blaine County. It is treated as a gang in the online mode.

Ballas

Large African American street gang that serves as secondary antagonists in the Lowriders update online. Archrivals of The Families.

Epsilon Program

Religious cult led by Cris Formage, whose followers are called Epsilonists. Active in Los Santos County and Blaine County.

Federal Investigation Bureau

Law enforcement agency known as the FIB that appears in all HD Universe games. Its headquarters in this game is in Los Santos.

Fooliganz

Gang tied to the Rednecks and, in the online mode, to the Street Punks. Counts Chef among its members.

International Affairs Agency

Intelligence agency known as the IAA, headquartered in Pillbox Hill, Downtown Los Santos. An earlier game shows it as U.L. Paper.

Kkangpae

South Korean criminal organization, also called the Korean Mob, based on Ginger Street in Little Seoul, Los Santos.

Los Santos Fire Department

Main fire department serving the city of Los Santos and other locations in the State of San Andreas, abbreviated LSFD.

Los Santos Police Department

Primary law enforcement agency of the City of Los Santos, abbreviated LSPD.

Los Santos Triads

Large Chinese crime syndicate based in Little Seoul, formerly known as the Wei Cheng Triad. Serve as secondary antagonists in the story.

Los Santos Vagos

Large Mexican street gang from Rancho and Central Cypress Flats, said to be the biggest Hispanic gang in the city. Members wear yellow shirts.

Madrazo Cartel

Mexican-American drug cartel, also called the Madrazo Crime Family, based at La Fuente Blanca on Senora Road.

Marabunta Grande

Small Salvadoran gang with turf around Fudge Lane in El Burro Heights and a part of Vespucci Beach at night. Also known as M7.

Merryweather Security

Private military and security company with billions in government contracts. One of the main groups of antagonists, also nicknamed the Lizard Army.

The Families

Large African American street gang based around South Los Santos, including Strawberry and Chamberlain Hills. Bitter enemies of the Ballas.

The Lost MC

Outlaw motorcycle club that began in Acton, Alderney in 2008 and later spread nationally, reaching Los Santos and Blaine County in 2013.

Trevor Philips Enterprises

Trevor's defunct illegal gun and drug business based in Sandy Shores, Blaine County. Oscar Guzman was formerly an ally.

Varrios Los Aztecas

Moderately sized Mexican street gang, known as VLA, with turf in northern Rancho and in Blaine County. Trevor was formerly affiliated with it.

Places (22)**Backlot City**

Neighborhood in Los Santos built around a film studio back lot, labeled Richards Majestic on the map. Now mainly a shopping district.

Blaine County

Rural county in southern San Andreas, bordered by Los Santos County to the south, and presented as a world away from the city.

Bolingbroke Penitentiary

State prison of San Andreas in the Grand Senora Desert, between Los Santos County and Blaine County.

Davis

Incorporated city in southern Los Santos County, believed to have once been called Ganton.

Del Perro

Affluent beachfront city in Los Santos County, bordered by Pacific Bluffs, Morningwood, Rockford Hills and Vespucci.

Downtown Los Santos

Central business district of Los Santos, covering finance in Pillbox Hill, fashion in Textile City and Mission Row.

Fort Zancudo

U.S. military installation in Blaine County, run by the Army, the Marine Corps and the Air Force.

Humane Labs and Research

Chemical research company and facility in the San Chianski Mountain Range, Blaine County.

Los Santos

Major city in the south of San Andreas, shown as a sun-soaked metropolis of celebrities and wannabes. It is the main setting, abbreviated LS.

Los Santos International Airport

International airport in Los Santos, west of the port and south of La Puerta, also known as LSIA. Nearby warehouses and hotels share its district.

Los Santos Naval Port

Military facility on Elysian Island in the Port of Los Santos, also called Pier 45, the Naval Warehouse and Merryweather HQ.

Mount Chiliad

Highest peak in San Andreas at 2,744 metres, one of three named mountains in Blaine County.

North Yankton

State seen in the missions Prologue and Bury the Hatchet. It is also a seasonal Survival setting in the Bottom Dollar Bounties update online.

Pacific Bluffs

Suburban neighborhood in Los Santos for very rich residents, home to the Kortz Center museum.

Paleto Bay

Small residential coastal town in Blaine County, northwest of the Paleto Forest and at the northwestern foot of Mount Chiliad.

Rockford Hills

Incorporated affluent city in Los Santos County, with the smaller neighbourhood of Burton inside it.

Sandy Shores

Small desert town on the northern edge of the Grand Senora Desert in Blaine County.

Sandy Shores Airfield

Private airfield on Panorama Drive, southwest of Sandy Shores in the middle of the Grand Senora Desert, Blaine County.

State of San Andreas

The state that contains Los Santos and Blaine County, the game's setting; also abbreviated SA.

Terminal

Neighborhood located in the Port of Los Santos, also referred to as Jetsam Terminal.

Vinewood

District of Los Santos and Los Santos County, long linked with the entertainment industry and its wannabes.

Vinewood Walk of Fame

Iconic Los Santos landmark that also appears in San Andreas and Online.

Weapons (18)**Assault Rifle**

Shrewsbury rifle modeled on the AK-47, with a 30-round magazine extendable to 60 or a 100-round drum.

Assault Shotgun

Vom Feuer fully automatic shotgun with an 8-round magazine and high rate of fire. Costs \$1,500 in the single-player game.

Assault SMG

Vom Feuer submachine gun with a 30-round magazine. A Rockstar Social Club bonus weapon, free in the single-player game.

Baseball Bat

Common melee weapon, an aluminum bat with a leather grip, found in every game since GTA III.

Carbine Rifle

Vom Feuer assault rifle combining accuracy with a large magazine of 30 rounds, extendable to 60 or 100.

Combat MG

General-purpose light machine gun formerly known as the M249, combining mobility with a high rate of fire.

Fist

Bare-handed option that is available in every Grand Theft Auto game, used when nothing else is at hand.

Grenade

Standard thrown fragmentation grenade, used to clear clustered enemies from behind cover.

Grenade Launcher

Shrewsbury compact semi-automatic launcher holding ten rounds. Costs \$8,100 in the single-player game.

Knife

Hawk and Little melee blade with a serrated dual-edged carbon steel blade. Costs \$100 in the single-player game.

Minigun

Coil six-barrel rotary machine gun with Gatling-style barrels and a very high rate of fire, a heavy weapon.

Molotov Cocktail

Crude thrown incendiary weapon that has appeared in every game since the 3D Universe.

Pistol

Hawk and Little .45 combat handgun with a 12-round magazine that extends to 16.

Rocket Launcher

Shrewsbury shoulder-fired anti-tank weapon, also called the RPG, that fires explosive warheads at vehicles and groups.

Sawed-Off Shotgun

Shrewsbury pump-action shotgun that trades range and ammo capacity for close-quarters power.

Sniper Rifle

Long-range rifle made by Shrewsbury, valued for accuracy but slow to reload and low in rate of fire.

Stun Gun

Coil weapon that temporarily stuns a target and needs about four seconds to recharge. Costs \$100 in the single-player game.

Tear Gas

Hawk and Little thrown canister that incapacitates groups of enemies. Costs \$150 in the single-player game.